

وعی تروینی دا رالسلام برونی دا رالسلام BIMPNT- EAGA FRIENDSHIP GAMES 2018 BRUNEI DARUSSALAM 7 - 9 DECEMBER 2018



SEPAK TAKRAW

Technical Handbook

1. DATE AND VENUE

- 6th December 2018 9th December 2018.
- Venue : Multi Purpose Hall, Bolkiah Garison

2. EVENTS

- 2.1. Inter Regu
- 2.2. Regu Quadrant
- 2.3. For all events, teams must involve athletes aged 23 years or below on 31 December 2018 (year of competition), i.e. born after 1st January 1995.

3. RULES AND REGULATIONS FOR THE TOURNAMENT

- 3.1. All competitions will be held according to the rules and regulations of sepak takraw as set by the International Sepak Takraw Association Federation (ISTAF).
- 3.2. In case of any discrepancy between meanings of any translated versions of the rules and regulations of the tournament the English version shall prevail.
- 3.3. Unforeseen circumstances that are not stated in the laws will be decided as follows:
 - 3.3.1. All general incidents will be decided based on rules and regulations of BIMPNT-EAGA Sepak Takraw Friendship Games 2018.
 - 3.3.2. Any technical misunderstanding will be decided based on laws of the sport of Sepak Takraw set by ISTAF.
 - 3.3.3. Any decisions made by the technical committee of BIMPNT-EAGA Sepak Takraw Friendship games 2018 are final.

4. TERMS AND CONDITIONS FOR PARTICIPATION

- 4.1. Open to all male citizens and permanent residents of their respective countries.
- 4.2. Every contingent is only allowed to send ONE (1) team consisting of two (2) team managers, two (2) coaches and fourteen (14) players and not less than seven (7) registered players, or one (1) Inter-Regu team consisting of three (3) players or one (1) Regu Quadrant team consisting of four (4) players.

5. SYSTEM AND FORMAT OF THE TOURNAMENT

- 5.1. Each player is only allowed to play in the following event:
 - 5.1.1. Inter-Regu Men only
 - 5.1.2. Regu Quadrant Men only
- 5.2. Tournament will be based on a, league of four teams (A ,B , C , D) with a total of 21 points.
- 5.3. The tournament will also consists of two Regu; , Regu Quadrant and Inter-Regu. It will be run in order according to the lists or line of players that have been submitted by the respective teams to the official referee 15 minutes before the start of any games.
- 5.4. Any teams who win over their opponent with a score of 2-0, will get three points. If the winning score is 2-1, the winning team will only get two points. Meanwhile, the team who has lost will not be given any points.
- 5.5. If the same points are earned by any two groups after completion of all games, the result for earlier games between the two particular teams will be taken into account to decide the winner.
- 5.6. If the same points are earned by three groups or more, therefore the result will be decided as follows:
 - 5.6.1. The differences in the amount of winning sets the teams have received.
 - 5.6.2. The differences in total number of points the teams have earned.
- 5.7. Before the start of any competition, the teams need to submit a list of players including reserve players to the official referee.
- 5.8. Each team must be willing to compete in more than one match per day. The particular team will be given 30 minutes break before the start of subsequent games.
- 5.9. Only one player is only allowed to play for one Regu per match.

6. WALKOVER

6.1. Teams who are 15 minutes late from the scheduled time will be considered as giving unbeaten victories.

- 6.2. Walkover is not allowed. If it happens, the particular team is restricted to participate in the following tournament.
- 6.3. Any decisions made in the previous tournament involving walkover in league system will be ignored.

7. REFEREE, LINE REFEREE AND TECHNICAL ASSISTANCE

- 7.1. Technical assistance will be appointed by the organizing committee.
- 7.2. Any decisions made by the referee in relation to the laws of game are final.

8. SCHEDULING

- 8.1. The tournament Schedule, location, and time will be set by the management committee and will be informed to all teams during the team managers meeting which will be held prior to the commencement of the first competition.
- 8.2. All schedules made by the management committed are final.
- 8.3. The management committee has the right to postpone any games with the condition that the affected teams must be informed in advance.

9. ORDER AND SUSPENSE

- 9.1. All managers, coaches and players that are registered must show their enthusiasm and passion in participating in Sepak Takraw as well as showing respect and obeying the laws that have been set.
- 9.2. Any players who have been warned with two yellow cards by a referee on duty, will automatically be suspended for the next game.
- 9.3. Any players who have received a red card from a referee must leave the field of play. and disciplinary action will be taken on him. The respective player will not be allowed to compete in any more games until further notice.

10. OBJECTION AND APPEAL

10.1. Any objections or appeals with regards to any discrepancies can be made by the head of contingents or team managers in writing to the jury or appeal within a period of not less than 30 minutes after the competition ends, together with a deposit of BND200. (Brunei Dollar Two Hundred Only).

10.2. If the objections or appeals are accepted by the jury of appeal the deposit will be returned. If the objection or appeals are rejected, the deposit shall be forfeited to the organizing committee.

11. JURY OF APPEAL

- 11.1. The jury of appeal shall consist of :
 - 11.1.1. One chairman of Sepak Takraw management committee or his representative.
 - 11.1.2. One secretary of Sepak Takraw management committee or his representative.
 - 11.1.3. A representative from Pesta Baru, head of technical/referee, team managers involve with objections or appeals.
- 11.2. The jury of appeal shall have a meeting within two hours after receiving objections or appeals from team managers and this jury will deliver the final decision to the management committee for announcement.
- 11.3. If necessary , team managers who have made objections or appeals shall be invited to a meeting with the jury of appeal, to explain and defend their said objection or appeals.
- 11.4. Any decision made by the management committee regarding the objections or appeals will be final.

12. TEAM MANAGER MEETING

- 12.1. Team managers meeting will be held before the commencement of the first match.
- 12.2. Confirmed name lists during the team managers meeting will be final. Any application for changes or replacements after the meeting will not be entertained.
- 12.3. The list of fourteen players must be submitted to organizing committee for validation.

13. FORMAT FOR TOURNAMENT

13.1. All match will be played in a league of one round , with four groups A,B,C and D.

- 13.2. The tournament system will be held in three stages.
 - A. First stage:

'Round Robin' in one league in each of the group.

B. Semi-final stage:

The winner from group A will have a match with the winner from group C, while the winner from group B will meet the winner from group D.

C. Final stage:

Two teams who have made it to the semi-final will compete in the final to determine the first and second runner up. Teams who lose in the semi-final will be announced as bronze medal winner.

- 13.3. Each team must register at least seven players. Teams who have less than7 players will be considered as losing team. Each team who has participated is not allowed to choose an event that will be joined by each team. Inter-Regu, Regu Quadrant.
- 13.4. All teams must arrive at the tournament location 30 minutes before the match starts.

Regu Quadrant	1	6 gold	1	6 silver	2	12 bronze
Inter-Regu	1	5 gold	1	5 silver	2	10 bronze
Total		11 gold		11 silver		22 bronze

15. GENERAL MATTERS

- 15.1. The organizing committee will not be involved or responsible for any accidents or injuries to any officers or players during the tournament.
- 15.2. Any matters that arise with regard to the tournament can be referenced to the organizing committee and any decision made by the organizing committee on these matters is final.





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